Meeting 4

9:46 pm Capstone room 961-03

-Recap of the bullshit with the TA

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- What have we done this week:

-Ashesh: Has problems with Git

-Mike: Understanding codes, wrote tests, code looks great, has questions about testing the gui and undo, Answered by Chris

-Rezza: Use cases, formatting latex,

- Shereece: Model diagram, minutes, To do: class diagram, edit latex, laxity minutes

- Ben: Observers, game loop, method in each players, play turn, showed the game, already working, and demoed it to us, explained the next play button,

-Chris: enforced standards, maintained GitHub repo, cleaned shit, linked to gui,

-Steven: Commenting, Javadocs

-Mottel: Gui,

-Bilal: Coordinated with Mottel to harass people

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-Milestones needed: by Sunday night

-Documenters: Proper error-free latex, images, anotations, diagrams, stylize documents, convert minutes to latex docs

-Coders: Cleaning out, making sure it runs smoothly, finish commander module so that it reaches the model, testing

-QA: user experience testing, model unit tests,

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What do we need to learn:

* Mike, latex
* Ben, tests, latex
* Rezza, latex, code,
* Ashesh, gitkraken, junit
* Mottel, the code, document, uml
* Shereece gui link to code, junit, latex,
* Dan, junit, git, look through code
* Bilal, gitkraken, code base, latex, junit
* Chris, junit, use cases,
* Steven, latex

-We don’t NEED to reshuffle

-Organisers doesn’t need 3 people

- Think about which other teams we can be on, for iteration 2

10:33 pm